Old God Corruption Spells

1.Whispers of Despair

Spell Effect:  
Spawns 2-5 random groups of rebels “Doomcallers” across enemy territory. Have a chance of them to spawn as “(insert random old god) Fanatics”

Cost: 4 Mana

2. Call of the Faceless Terror

Spell Effect:  
Spawns a random 100 Army Tradition General  
(have 10% chance of summon “C’thraxi Herald” for guaranteed 8/8/8/8)

Cost: 3 Mana

3. Finger of Ancient Masters

Spell Effect:  
Unlock “Usher Corruption” diplomatic action for selected target, triggering an event chain of their corruption, that results in either their fall and corruption, or makes them resist the corruption, getting some penalties.

(Extra. If used by an tag with awakened Old God, corruption event with favor their old god religion. If used by a target without Old God, default for Void)

Cost: 4 Mana

4. Unmatched Avatar

Applies “Master Manipulator” modifier for 15years, giving:  
-global\_spy\_offence = 0.33  
-improve\_relations\_modifier = 0.25  
-diplomatic\_reputation = 2

Cost: 2 Mana